




Thinking Fast and Slow

Chapters 8, 9, & 10

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Topics

Chapter 8:
How Judgements Happen

Chapter 9:
Answering an Easier Question

Chapter 10:
The Law of Small Numbers

Line-up Activity

How Judgements Happen

Basic Assessments

Key Takeaway: System 1's automatic judgements and basic assessments play roles in decision-making.

Book examples: survival instincts, voting behavior



Sets & Prototypes

Key Takeaway: Decisions often prioritize vivid prototypes over the actual numerical quantities involved.

Book examples: average line length vs. combined line length

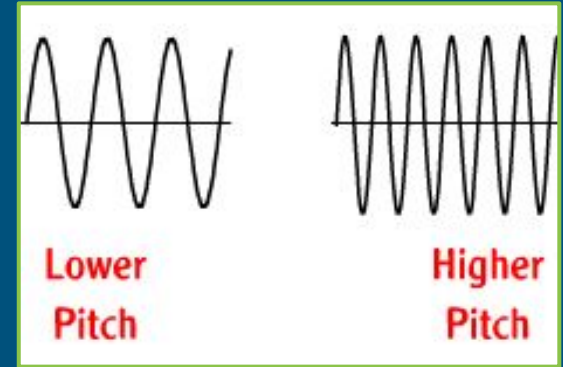
Concepts – formed by developing prototypes

- Prototype → mental image or best example



Intensity Matching

Key Takeaway: The mind engages in intensity matching across various domains and explores the implications of this process in decision-making and prediction.



Book examples: crimes associated with colors, reading ability at age 4 to intensity scales related to height

Mental Shotgun

Key Takeaway: Mental shotgun impacts and slows performance by initiating irrelevant computations with the intention of only answering one.



Book examples: Vote-Note vs. Vote-Goat, verifying sentences as literally true or not

Chapter 9: Answering an Easier Question

Primary Topics:

- Substitution
- 3 - D Heuristic
- Mood Heuristic
- Affect Heuristic



Substitution

What is it?

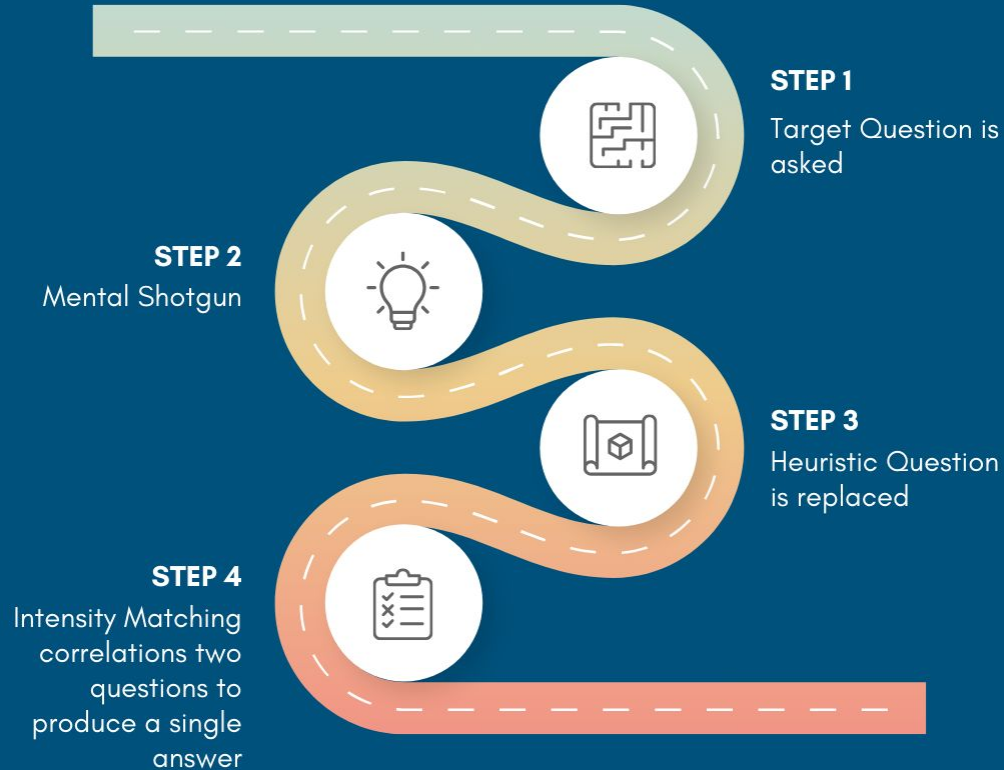
- Answering one question in place of another



Target Vs. Heuristic Questions

- How is employee morale?
- What is the company attrition rate?
- Literal Vs. Relatable
- Used to Provoke Specific Feelings (Does your job make you happy?)

The Process of Substituting Questions



Substitution Conditions

1. The target attribute is relatively inaccessible. (Factual and Current Experiences)
2. An associated attribute is highly accessible. (Normal Thoughts and Primed)
3. The substitution is not detected and corrected by the reflective system. (Initial Question and Difficult)

Substitution and Strategic Management

1. Messaging Strategy - being precise, straightforward
2. Design Choice - color, font, boldness, familiarity, etc
3. Framing - purposeful substitution

Question: Who are you when you're hungry?

WHO ARE
YOU
WHEN YOU'RE
HUNGRY?

SNICKERS



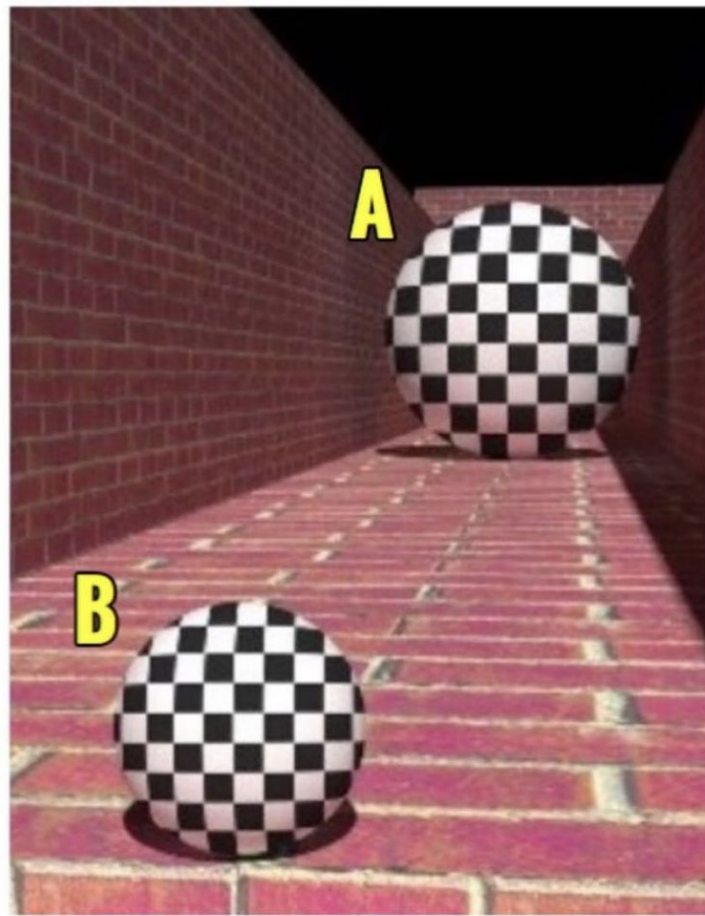
AVAILABLE NOW

3-D Heuristics

Activity - Ball Example

1. Which ball is larger- Ball "A" or Ball "B"?
2. How large is Ball A?

Which ball is bigger? 🤔



3-D Heuristics

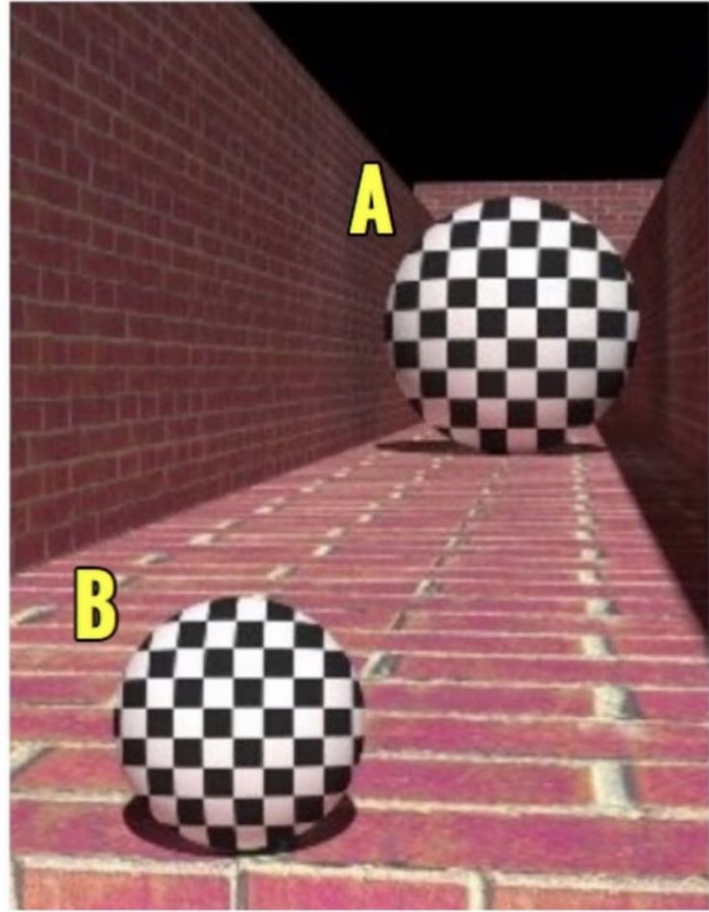
Activity - Ball Example

1. Which ball is larger- Ball “A” or Ball “B”?
2. How large is Ball A in the image?

Bias:

Objects that appear to be more distant also appear larger on the page.

Which ball is bigger? 🤔



Mood Heuristics

Let's take a poll!

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**How stressed are you today
on a scale of 1-5?**

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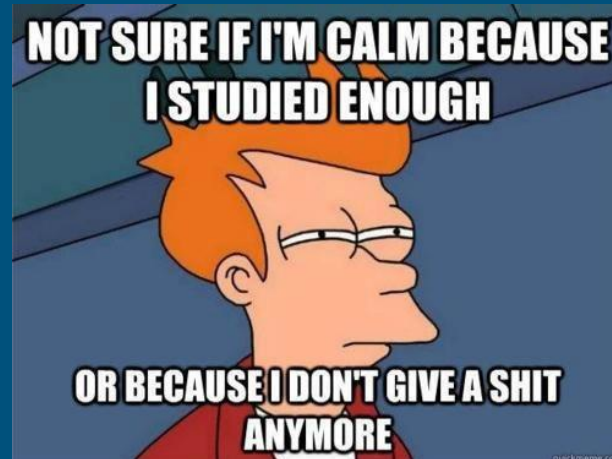
**How many hours of studying
do you think you should
complete this week?**

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How many hours a week should you really be studying?



Note: This will require you to spend at least 2 hours of preparation time for every hour you spend in class. You should be prepared to spend not less than six (6) hours per week reviewing the course material. “A” students report spending 10-15 hours per week.



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**How stressed are you today
on a scale of 1-5?**

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How many hours of studying do you think you should complete this week?

- a. 1- 5 Hours
- b. 5-10 Hours
- c. 10-15 Hours
- d. 15-20 Hours
- e. 20+ Hours

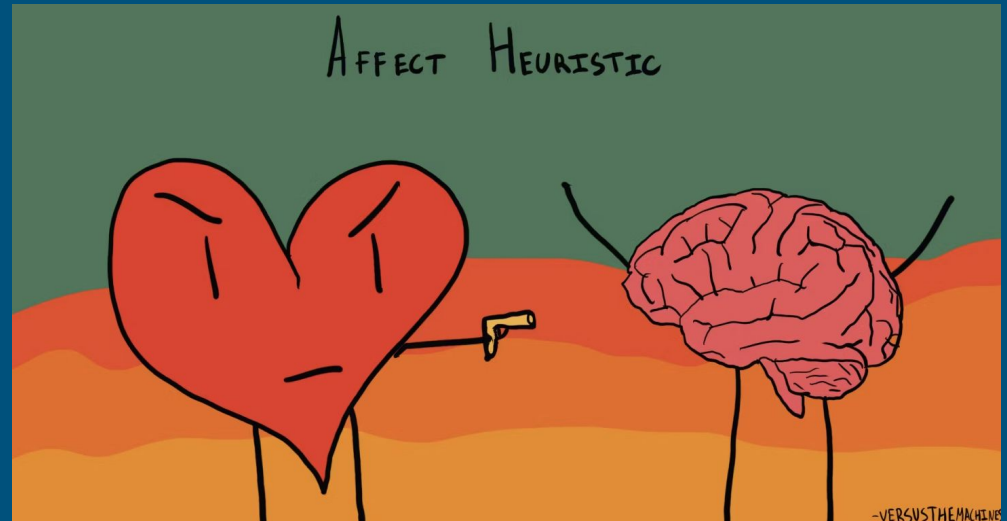
Mood Heuristics in Strategic Management



Affect Heuristics

What is it?

- When people let their likes and dislikes determine their beliefs about the world.
- Time - Sensitive
- High Pressure
- Sub-optimal results
- Risk Factor



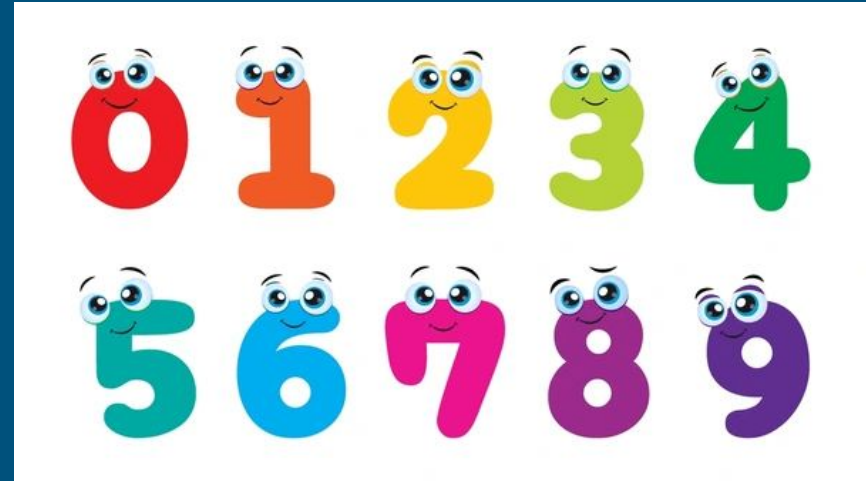
Affect Heuristics in Strategic Management

- Hiring Managers
- Charitable Companies
- The Good then the Bad while pitching (Superiors and Stakeholders)
- Increasing Employee Production

Chapter 10: The Law of Small Numbers

Primary Topics:

- Sequences, Sample size, Statistics
- The Law of Small Numbers
- A Bias of Confidence Over Doubt
- Cause and Chance



Sequences, Sample size, Statistics

Some of the key term that was constantly used in “Thinking fast and slow CH 10” and what do they mean

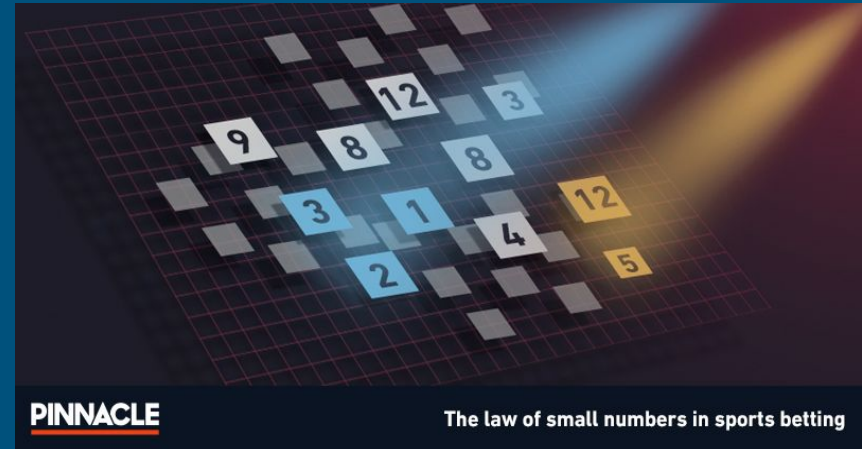
- Sequences, Sample size, Statistics, Hot Streak, Frequency etc.



**Statistics &
Probability**

The Law of Small Numbers

- The Meaning of it and what it use for ?



A Bias of Confidence Over Doubt

- Mind over Matter
- Thinking positive
- Halo effect
- Draw from past history, hot streak, or what we was told to brought to believe from our peers and family

THE HALO EFFECT



The "Halo Effect" refers to the tendency to allow one specific trait of a person, company or product to positively influence our judgment of their other related traits.



System 1 vs System 2

A Higher Caseload Translates to Greater Reliance on System 1

SYSTEM 1

- Fast/automatic/easy
- Performs familiar or practiced routines
- Fine for small talk
- Undemanding
- Can perform while tired, sick or stressed
- Impressions/intuitions/feelings
- Susceptible to errors

SYSTEM 2

- Slow/effortful/hard
- Necessary for novel decisions or routines
- Useful for harder questions
- Tiring/draining
- Impaired by fatigue, illness or stress
- Logic/analysis/reflection
- Can override errors through careful thought

Cause and Chance

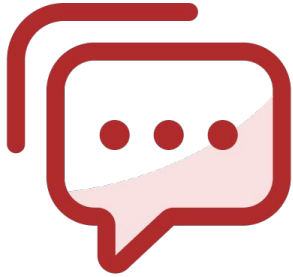
A Judgement based on patterns that has respect it self over time that many people consider/data might consider what might happen again or future outcome

The book uses the example of birth of sex rate, basketball hot streak wins, and small schools vs big number of schools.

Chance Causes

- **CONTROLLED VARIATION:** A stable consistent pattern of variation over time. One is able to predict what will happen in the future based on past data.
- This type of variation accepts the fact that even when two items are “created equal” there will be differences between the items.

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Audience Q&A Session

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